

Get Out!

An official scenario for 2 players, 265 to 525 points.

The forest had become increasingly hostile since Lutira had captured that beast. It felt like something within the forest had taken exception to their presence. More logging crews had been vanishing and the ubiquitous little frenu that infest the forests had become even more annoying, raiding their supplies and keeping everybody awake during the day with their incessant cries. The old NuraSen was coming to the conclusion that it might be time to return in person to report to Egolan. Perhaps he could deliver the beast as a gift, while leaving Lutira to the biting bugs and pesky frenu... A scream from one of the unfortunate lookouts was the first sign that Yahri's withdrawal might be less dignified than hoped. The Kiterak had indeed taken exception.

Forces

Kedashi

1 x The Kiterak
1 x Young Queen
1 x Trebarnii Brute
2 x Kaopi
2 x Small Frenu Swarm
18 x Frenu
1 x Trebarnii Goader
1 x Bagrun Bomb Carrier

Delgon

1 x NuraSen
2 x KalDreman
1 x NuraKira
4 x KalJoran
1 x NuraLehn
5 x KalGarkii
2 x KalDru

Set Up

The encounter takes place near the edge of the forest with patches of woodland and difficult terrain. Randomly determine which edge is the way to escape.

Delgon: The Delgon player deploys their force as a single group (deploy one model and then all other models within its Command Range) with all models at least 18" from the escape table edge.

Kedashi: The Kedashi player deploys the Kiterak anywhere on the table at least 24" from the escape table edge and at least 9" from any enemy model. They do not deploy any other models initially.

Victory Conditions

Delgon: The Delgon player wins if either NuraSen Yahri leaves the board by the escape table edge or the Kiterak is killed.

Kedashi: The Kedashi player wins by killing NuraSen Yahri.

Special Rules

Activation Counters: Each player gets four Initiative Counters rather than the usual six.

All the remaining Kedashi models start the game in reserves. Each time the Kedashi player's counter is drawn they may activate as normal or place a model from reserve and up to three frenu anywhere on the table at least 9" from any enemy model.

When any Kedashi model other than the Kiterak or queen are killed it is immediately placed back into the reserves.

Source: The Twilight Traveller - The Kedashi Swarms

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