

Hold Out

A experimental scenario for 2 players, 340 to 350 points.

A Group of militia rests near a small camp of herders. Suddenly the enuks panic and the soldiers see the shadow of two hunting kosoks. They grab their weapons while the herders try to mount their enuks again. Hopefully the knights they saw earlier that day are still close...

Forces

Empire

1 x Militia Captain
4 x Militia
4 x Slinger
4 x EnuK
1 x Knight Captain
2 x Knight

Devanu

1 x Devanu Sempa
2 x Jenta Hunter
1 x Jenta Handler
1 x Grishak
2 x Kosok

Set Up

- Place a small camp in the middle of a 4 by 4 feet board.
- The militia and the herders are placed within 12" of the centre of the board.
- The Devanu are placed along a board edge.
- The enuk are then placed so they are at least 12" away from the herders and 18" away from the Devanu.

Victory Conditions

Devanu: The Devanu win if they kill the enuks or the slingers.

Empire: The Empire wins if they kill the sempa and at least one kosok.

Special Rules

Moving the enuks: As long as they are unmounted, either player can use an Initiative Counter to move one of the enuks. An unmounted enuk will never move towards the Devanu.

Mounting the enuks:

- Whenever a slinger gets in contact with an enuk, she may mount it.
- The enuks are considered to have the Transport(1) ability. •

The slingers are considered to have the Rider ability.

Knight reinforcements: At the start of each round after the first, the Empire player should cast a combat stone to see if the knights join the fray. On a success the knights heard the sound of battle and are placed on either one of the table's side edges. They can then be activated as normal.

Abilities

Rider [T]: This model may be moved by a model with the Transport[A] ability.

Transport (x) [A]: Immediately after this model's Basic Movement, select up to X *Friendly* or *Allied* models with Rider[T] that were contacted by this model during that movement. Place the Rider[T] models adjacent to this model.

Source: <http://forum.worldoftwilight.com/index.php?topic=1829.0>

Author: Michael "The Slann" Rauscher