

## Components

Name	Notes	How many to print
Large Belderak - Back Wheel With Dents B.stl	The back wheel. I've gone with dented wheels, as I expect the belderaks spend quite a bit of time off-road, and in snow and ice conditions, and smooth wheels would slip too much.	2
Large Belderak - Barrel C.stl	The gun barrel. Best to print this vertically.	1
Large Belderak - Barrel Half B.stl	One half of a gin barrel. Print two horizontally, and glue together. Depending on the printer and settings, this might produce better results than the full barrel above.	2
Large Belderak - Barrel Large Cog.stl	Glue this to the side of the barrel.	1
Large Belderak - Barrel Support B.stl	They slot in the sides (see below). Note that weirdly enough, when I put them in Simplify 3d in order to create the gcode, they come in way too big, and I have to resize them (I think they're off by a factor of 254). Not clear why that is, or whether this is specific to Simplify 3d (I haven't tested with Cura etc.)	2
Large Belderak - Boiler D.stl	My attempt at a boiler. I haven't gone overboard with detail, as these would likely not print well on an FDM printer. But then again that's where green stuff and the like comes in handy for adding extra bits.	1
Large Belderak - Cannon Ball.stl	On a standard printer this will produce horrible results, You're much better off getting some balls from a hobby supplies store; or if you must, then print 2 half spheres and glue them together. The intent is to put a few at the front of the belderak.	Several, or none
Large Belderak - Delgon Logo B.stl	No need to print this separately (it is embedded in the sides below), but in case you want to blow it up and make a massive sign with it, there it is.	
Large Belderak - Front Wheel With Dents B.stl	The front wheel.	2
Large Belderak - Mechanism Box Bottom D.stl	This goes to the side of the boiler, at the back.	1
Large Belderak - Mechanism Box Top D.stl	This goes on top of the above. Again the tubing might print horribly and it's better to add brass rods, green stuff etc. to give it a proper Delgon-engineered look.	1
Large Belderak - Platform D.stl	The bottom platform.	1
Large Belderak - Side A3.stl	First side panel. It should be printed flat, with the Delgon logo on top. I've put a large logo in there rather than the small ones from Mike's original drawing, again because smaller detail would likely not come out well when printing in FDM. Also, the wheel Mike put on his drawing is not required here - the expectation is it's all controlled from the gubbins at the back - and so you do not need the Incredible Hulk to point the barrel.	1
Large Belderak - Side B3.stl	The other side panel.	1
Large Belderak - Small Cog With Axle B.stl	That's the cog that goes inside the "mechanism box" above. It should not be glued in, so you can move the barrel (all the while making the appropriate noises, of course).	1